

English

We will be reading *Beetle Boy*
by M. G. Leonard



In our writing we will be learning to:

Develop characters in suspense narratives
Plan and write a persuasive advert
Write a non-chronological report about
minibeasts

Maths

We will be continuing our learning about
fractions, including adding and subtracting
fractions. Following fractions, we will begin to
learn about numbers to two decimal places.

Spelling

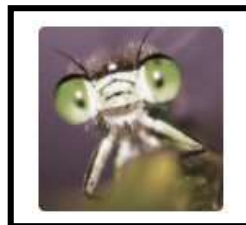
We will be working on homophones, reviewing
the spellings from throughout Year 5 and learning
strategies at the point of writing: using
etymological/ morphological strategies for
spelling Ei or ie.

Music

In Year 5 we will learning to use music
technology as a compositional tool. We will be
using Garage Band to explore loops and to layer
musical ideas.

RE

We are learning to understand the Hindu belief
that there is one God with many different
aspects.



Beast Creator

A bug, a creepy-crawly, a beast. He'll tickle your
skin then go in for the sting. Arachnids, insects,
molluscs and myriapods, hiding in nooks and
beneath darkened rocks. Come search for these
minibeasts, and let's sort them out. How many
legs? How many wings? Who does it eat and who
eats it? Can you classify it? Can you draw it or
make it? Build a bug hotel or a wonderful
wormery, then watch them wriggle and burrow,
mixing earth as they go. Discover where in the
world you'll find the deadliest beasts. Perhaps
the *Vespa mandarinia japonica* is the one that
you fear? Why not become a beast creator?
Selectively breed a killer predator that saves the
world from the super strong aphid. You'll be a
hero. 'There was an old lady who swallowed a fly.
I don't know why she swallowed a fly. Perhaps
she'll die?'

Design & Technology

We will design and make a bug hotel, by
selecting from and using a wider range of
materials and components, including
construction materials, textiles and ingredients,
according to their functional properties and
aesthetic qualities.

Geography

We will use fieldwork to observe, measure, record
and present the human and physical features in the
local area when carrying out a mini-beast hunt.

Science

We will gather and record data and results when
classifying mini-beasts, selecting from a range of
methods to present our findings (scientific
diagrams, labels, classification keys, tables, graphs
and models).

PHSE

We will be learning about rights and responsibilities,
with a particular focus on money and financial
responsibilities of individuals or groups (such as
councils).

PE

Through the sport of hockey, children will develop
their fundamental movement skills. They will learn
to accept that mistakes or setbacks may happen in a
game and see them as a chance to improve.

French

We will be learning about classroom items, using
our knowledge of "j'ai/je n'ai pas" to say what we
have and don't have.

Computing

We will use physical computing to explore the
concept of selection in programming through the
use of the Crumble programming environment.

Art

Inspired by the work of Alexander Calder, using wire
and colour, the children will create an abstract
insect sculpture.